

Murkrow workrum <murkrow@workrum.net>

Mari₀

13 messages

Nuts) <omfgnuts@gmail.com>

1 September 2011 00:55

To: contact@stabyourself.net

Hi there, plese explain this to me, just look at the date of release http://www.pygame.org/project-PyPortals-1920-.html, and on sourceforge, generally, this is my idea, and u stealing it:)

If not, plz correct me, and notice me somehow:) btw ur project is good.:)

Murk - Stabyourself <murkrow@stabyourself.net>

1 September 2011 03:37

To: "Nuts)" <omfgnuts@gmail.com>

Actually, we've had a Mario clone in the works since january, and in april (soon after the Dorkly video came out) we changed direction and implemented floor portals - the earliest saved working revision is dated 28.04.2011.

Sašo Smolej Stabyourself.net [Quoted text hidden]

Nuts) <omfgnuts@gmail.com>

1 September 2011 05:10

To: Murk - Stabyourself <murkrow@stabyourself.net>

[Quoted text hidden]

That's ehm..still later than mine version on googlecode:)

Murk - Stabyourself <murkrow@stabyourself.net>

1 September 2011 07:33

To: "Nuts)" <omfgnuts@gmail.com>

Regardless. We didn't steal *your* idea. The decision to actually change the mario clone into Mari0 came from Dorkly's video alone.

Sašo Smolej Stabyourself.net [Quoted text hidden]

Nuts) <omfgnuts@gmail.com>

1 September 2011 15:02

To: Murk - Stabyourself <murkrow@stabyourself.net>

ok

Nuts) <omfgnuts@gmail.com>

1 September 2011 15:34

To: Murk - Stabyourself <murkrow@stabyourself.net>

i will sue you anyway

Nuts) <omfgnuts@gmail.com>

2 September 2011 22:38

To: Murk - Stabyourself <murkrow@stabyourself.net>

And i'm really serious, you cant use all mario stuff in your games

1 of 2 2.9.2011 23:23

As i'm employee of Nintendo of America, i'm really asking you to stop development, and delete all info from your website

Murk - Stabyourself <murkrow@stabyourself.net>

2 September 2011 22:51

To: "Nuts)" <omfgnuts@gmail.com>

Right. Then what's your position in the company? And who's your supervisor? [Quoted text hidden]

Nuts) <omfgnuts@gmail.com>

2 September 2011 22:58

To: Murk - Stabyourself <murkrow@stabyourself.net>

Our supervisor is Robert Saunders from British part of company, and i'm some kind of his right hand.

And also i'm part-time programmer in Nintendo's side projects

Murk - Stabyourself <murkrow@stabyourself.net>

2 September 2011 23:03

To: "Nuts)" <omfgnuts@gmail.com>

Robert Saunders? The PR guy?

[Quoted text hidden]

Nuts) <omfgnuts@gmail.com>

2 September 2011 23:07

To: Murk - Stabyourself <murkrow@stabyourself.net>

Yep, the PR guy

Ok, if you dont belive me, just wait for email from oficial @noa.nintendo.com.

Murk - Stabyourself <murkrow@stabyourself.net>

2 September 2011 23:13

To: "Nuts)" <omfgnuts@gmail.com>

You know, I happen to recall that Robert Saunders left the company in April.

And I also happen to know that at the moment of me writing this, you're writing your stupid email with a faked sender address.

How would you feel like if I decided to publish this little conversation of ours with your email left in? At the very least you'll only be laughed at for your abysmal googling skills.

[Quoted text hidden]

Nuts) <omfgnuts@gmail.com>

2 September 2011 23:22

To: Murk - Stabyourself <murkrow@stabyourself.net>

Anyway, my google.code project is started earlier than yours, so just admit that you stole the idea. Or explain it somehow, and you'll be free, or you will get some emails from Nintendo directly

That's all.

Best Regards.

Tim Michael

2 of 2 2.9.2011 23:23